



Water Polo Game Clock Cheat Sheet

START OF GAME: Whistle does not start the clock. Start when one team gains possession of the ball

STOP THE CLOCK ON EVERY WHISTLE. RESTART AS INDICATED.

RESET THE SHOT CLOCK ON: Any shot, exclusion, rebound on shot *when a player regains possession of the ball*

Whistle Sound	Call	Referee Hand	Do
"Tweet"	Foul	Hand in direction of offense	Stop the Clock Restart when put back in play
"Tweet Tweet"	Turnover (Contra Foul) (Corner Dump)	Hand in direction of new offense	Stop the Clock Reset Shot Clock Restart when put back in play
"Tweet Tweet Tweeeet" This may also be: "Tweet Tweet Tweet Tweet" or "Tweet Tweeeet"	Exclusion	Arm/Hand comes across body waving excluded player out	Stop the Clock Reset Shot Clock Restart when put back in play
"Tweeeet"	Penalty Shot	Holds a "5" above head	Stop the Clock Reset Shot Clock Restart when ball leave players hand on the penalty shot
"Tweet Tweet" (shows a "2" for 2-Meter Goalie Tip	Corner Throw	Puts arm in direction of offense	
"Tweeeet"	GOAL	Points to Center of Pool	

AFTER GOAL: Start clock when offensive player puts the ball in play, not on the whistle.

PUTTING THE BALL IN PLAY: If the ball is thrown up and separates from the hand, if the ball is passed, if the ball is thrown in front of the player and he starts swimming (dribbling) with it.